

Folds in Haskell

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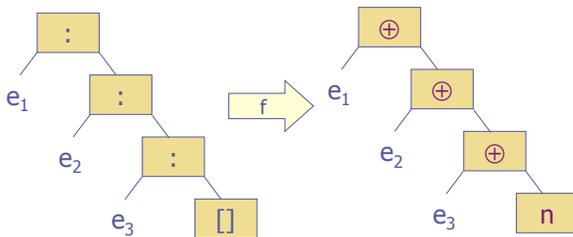
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Folds!

- ◆ A list xs can be built by applying the $(:)$ and $[]$ operators to a sequence of values:
 $xs = x_1 : x_2 : x_3 : x_4 : \dots : x_k : []$
- ◆ Suppose that we are able to replace every use of $(:)$ with a binary operator (\oplus) , and the final $[]$ with a value n :
 $xs = x_1 \oplus x_2 \oplus x_3 \oplus x_4 \oplus \dots \oplus x_k \oplus n$
- ◆ The resulting value is called **fold** $(\oplus) n xs$
- ◆ Many useful functions on lists can be described in this way.

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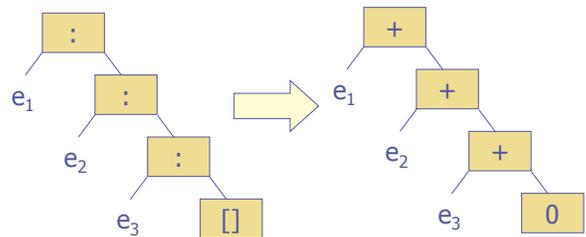
Graphically:



$f = \text{foldr } (\oplus) n$

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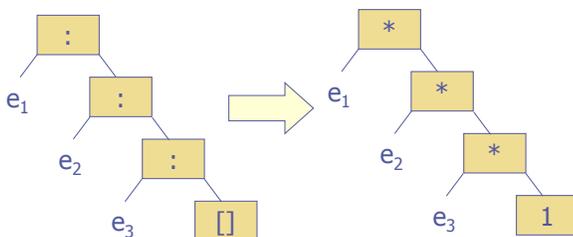
Example: sum



$\text{sum} = \text{foldr } (+) 0$

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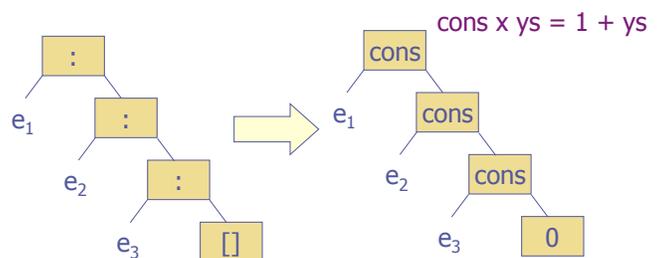
Example: product



$\text{product} = \text{foldr } (*) 1$

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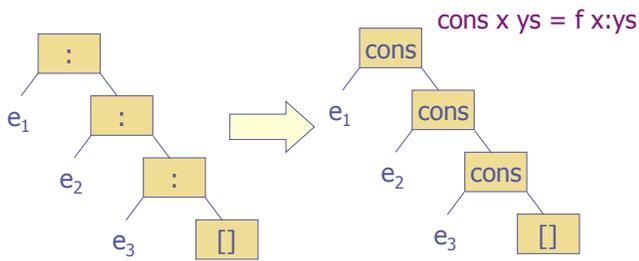
Example: length



$\text{length} = \text{foldr } (\backslash x \text{ ys} \rightarrow 1 + \text{ys}) 0$

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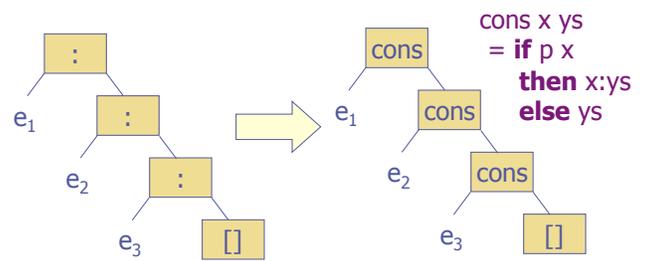
Example: map



$\text{map } f = \text{foldr } (\backslash x \text{ } ys \rightarrow f \ x \ : \ ys) \ []$

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Example: filter



$\text{filter } p = \text{foldr } (\backslash x \text{ } ys \rightarrow \text{if } p \ x \ \text{then } x:ys \ \text{else } ys) \ []$

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Formal Definition:

$\text{foldr} \quad \quad \quad :: (a \rightarrow b \rightarrow b) \rightarrow b \rightarrow [a] \rightarrow b$
 $\text{foldr } \text{cons } \text{nil } [] \quad = \text{nil}$
 $\text{foldr } \text{cons } \text{nil } (x:xs) = \text{cons } x \ (\text{foldr } \text{cons } \text{nil } xs)$

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Applications:

$\text{sum} \quad \quad \quad = \text{foldr } (+) \ 0$
 $\text{product} \quad \quad = \text{foldr } (*) \ 1$
 $\text{length} \quad \quad = \text{foldr } (\backslash x \text{ } ys \rightarrow 1 + ys) \ 0$
 $\text{map } f \quad \quad \quad = \text{foldr } (\backslash x \text{ } ys \rightarrow f \ x \ : \ ys) \ []$
 $\text{filter } p \quad \quad = \text{foldr } c \ []$
where $c \ x \ ys = \text{if } p \ x \ \text{then } x:ys \ \text{else } ys$
 $xs \ ++ \ ys \quad \quad = \text{foldr } (:) \ ys \ xs$
 $\text{concat} \quad \quad = \text{foldr } (++) \ []$
 $\text{and} \quad \quad \quad = \text{foldr } (\&\&) \ \text{True}$
 $\text{or} \quad \quad \quad \quad = \text{foldr } (||) \ \text{False}$

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Patterns of Computation:

- ◆ **foldr** captures a common pattern of computations over lists
- ◆ As such, it's a very useful function in practice to include in the Prelude
- ◆ Even from a theoretical perspective, it's very useful because it makes a deep connection between functions that might otherwise seem very different ...
- ◆ From the perspective of lawful programming, one law about **foldr** can be used to reason about many other functions

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A law about foldr:

- ◆ If (\oplus) is an associative operator with unit n , then

$$\text{foldr } (\oplus) \ n \ xs \ \oplus \ \text{foldr } (\oplus) \ n \ ys$$

$$= \text{foldr } (\oplus) \ n \ (xs \ ++ \ ys)$$
- ◆ $(x_1 \oplus \dots \oplus x_k \oplus n) \oplus (y_1 \oplus \dots \oplus y_j \oplus n)$

$$= (x_1 \oplus \dots \oplus x_k \oplus y_1 \oplus \dots \oplus y_j \oplus n)$$
- ◆ All of the following laws are special cases:

$\text{sum } xs$	$+$	$\text{sum } ys$	$=$	$\text{sum } (xs \ ++ \ ys)$
$\text{product } xs$	$*$	$\text{product } ys$	$=$	$\text{product } (xs \ ++ \ ys)$
$\text{concat } xss$	$++$	$\text{concat } yss$	$=$	$\text{concat } (xss \ ++ \ yss)$
$\text{and } xs$	$\&\&$	$\text{and } ys$	$=$	$\text{and } (xs \ ++ \ ys)$
$\text{or } xs$	$ $	$\text{or } ys$	$=$	$\text{or } (xs \ ++ \ ys)$

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foldl:

- ◆ There is a companion function to `foldr` called `foldl`:

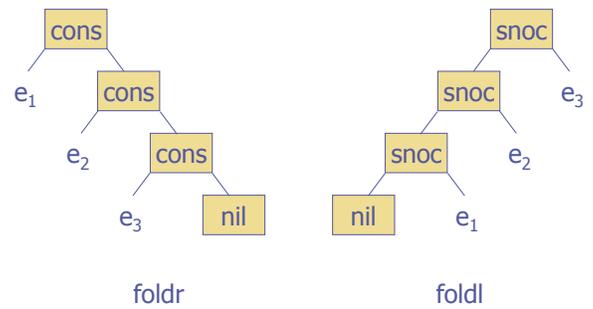
```
foldl      :: (b -> a -> b) -> b -> [a] -> b
foldl s n []      = n
foldl s n (x:xs) = foldl s (s n x) xs
```

- ◆ For example:

```
foldl s n [e1, e2, e3]
  = s (s (s n e1) e2) e3
  = ((n `s` e1) `s` e2) `s` e3
```

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foldr vs foldl:



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Uses for foldl:

- ◆ Many of the functions defined using `foldr` can be defined using `foldl`:

```
sum      = foldl (+) 0
product = foldl (*) 1
```

- ◆ There are also some functions that are more easily defined using `foldl`:

```
reverse = foldl (\ys x -> x:ys) []
```

- ◆ When should you use `foldr` and when should you use `foldl`? When should you use explicit recursion instead?

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foldr1 and foldl1:

- ◆ Variants of `foldr` and `foldl` that work on non-empty lists:

```
foldr1 :: (a -> a -> a) -> [a] -> a
foldr1 f [x]      = x
foldr1 f (x:xs)   = f x (foldr1 f xs)
```

```
foldl1 :: (a -> a -> a) -> [a] -> a
foldl1 f (x:xs)   = foldl f x xs
```

- ◆ Notice:

- No case for empty list
- No argument to replace empty list
- Less general type (only one type variable)

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Uses of foldl1, foldr1:

From the prelude:

```
minimum = foldl1 min
maximum = foldl1 max
```

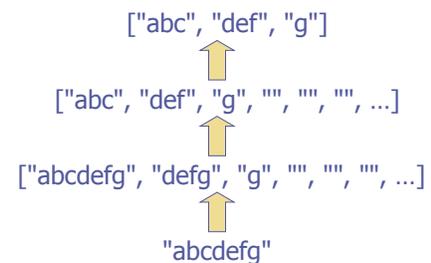
Not in the prelude:

```
commaSep = foldr1 (\s t -> s ++ ", " ++ t)
```

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Example: Grouping

```
group n = takeWhile (not.null)
        . map (take n)
        . iterate (drop n)
```



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Example: Adding Commas

```
group n = reverse
. foldr1 (\xs ys -> xs++", "++ys)
. group 3
. reverse
```

```
"1,234,567"
  ↑
"765,432,1"
  ↑
["765", "432", "1"]
  ↑
"7654321"
  ↑
"1234567"
```

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Example: transpose

```
transpose :: [[a]] -> [[a]]
transpose [] = []
transpose ([] : xss) = transpose xss
transpose ((x:xs) : xss)
  = (x : [h | (h:t) <- xss])
    : transpose (xs : [t | (h:t) <- xss])
```

Example:

```
transpose [[1,2,3],[4,5,6]] = [[1,4],[2,5],[3,6]]
```

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Example: say

```
Say> putStr (say "hello")
```

```
H  H  EEEEE L    L    OOO
H  H  E      L    L    O  O
HHHHH EEEEE L    L    O  O
H  H  E      L    L    O  O
H  H  EEEEE LLLL LLLL OOO
```

```
Say>
```

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... continued:

```
say = ('\n':)
. unlines
. map (foldr1 (\xs ys->xs++" "++ys))
. transpose
. map picChar
```

where

```
picChar 'A' = [ " A ",
                " A A ",
                "AAAAA",
                "A  A",
                "A  A" ]
```

etc...

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Composition and Reuse:

```
say> (putStr . concat . map say . lines . say) "A"
```

```

      A
     A A
    A A A
   A  A
  A  A

  A      A
 A A    A A
AAAAA  AAAAA
A  A    A  A
A  A    A  A

A  A  A  A  A  A
A A  A A  A A  A A
AAAAA AAAAA AAAAA AAAAA AAAAA
A  A  A  A  A  A  A  A
A  A  A  A  A  A  A  A

  A      A
 A A    A A
AAAAA  AAAAA
A  A    A  A
A  A    A  A

  A      A
 A A    A A
AAAAA  AAAAA
A  A    A  A
A  A    A  A

Say>
```

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Summary:

- ◆ Folds on lists have many uses
- ◆ Folds capture a common pattern of computation on list values
- ◆ In fact, there are similar notions of fold functions on many other algebraic datatypes ...)

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